README for documents repository

Important Software History Documents: A Sampling

Explore a selection of important software history documents, from the collection of the Computer History Museum. For more about software history, and how it connects to our present and future visit <https://computerhistory.org/>

1. The source code for Sketchpad, the breakthrough computer graphics program. (Two parts.)

Catalog record: <https://www.computerhistory.org/collections/catalog/102726903>

For more on Sketchpad, visit <https://www.computerhistory.org/revolution/computer-graphics-music-and-art/15/209>

2. The earliest Unix source code, from the Dennis Ritchie papers at the Computer History Museum.

Catalog record: <https://www.computerhistory.org/collections/catalog/102785108>

For more about this code, visit <https://computerhistory.org/blog/the-earliest-unix-code-an-anniversary-source-code-release/>

3. Don Knuth’s tic-tac-toe source code from 1957, one of his earliest programs.

 Catalog record: <https://www.computerhistory.org/collections/catalog/102784993>

To watch Don Knuth discuss this and other early programs, watch <https://www.youtube.com/watch?v=Q9JOrmgHw28>

4. Apollo software pioneer Margaret Hamilton’s oral history.

Catalog record: <https://www.computerhistory.org/collections/catalog/102738243>

For more about Margaret Hamilton, visit <https://computerhistory.org/blog/margaret-hamilton-in-her-own-words/>

5. The source code behind the early Internet: BBN’s source code for the Arpanet IMPs. (13 parts.)

Catalog record: <https://www.computerhistory.org/collections/catalog/102774976>

For more about the IMPs, see <https://www.computerhistory.org/revolution/networking/19/407>

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